Ubisoft is a leading producer, publisher and distributor of interactive entertainment products worldwide.

**Number of Employees**

Approximately **10,000** employees worldwide. **80%** of employees dedicated to production: second largest third-party development force in the world.

**Operations**

Present in **18 countries** on 6 continents with **31 development studios** and **23 business offices**.

**Founded**

In **1986**.

**Stock Exchange**


**Annual Revenues**

- **2014/2015:** €1,464 billion, up **45.3%** from 2013/14 (at constant exchange rates)
- **2013/2014:** €1,007 billion down **16.9%** from 2012/13 (at constant exchange rates)
- **2012/2013:** €1,256 billion, up **18%** from 2011/2012 (at constant exchange rates)
- **2011/2012:** €1,061 billion, up **3.9%** from 2010/2011 (at constant exchange rates)
- **2010/2011:** €1,038 billion, up **19%** from 2009/2010 (at constant exchange rates)
- **2009/2010:** €871 million, down **17.7%** from 2008/2009 (at constant exchange rates)
- **2008/2009:** €928 million, up **14%** from 2007/2008 (at constant exchange rates)
- **2007/2008:** €828 million, up **36%** from 2006/2007 (at constant exchange rates)
- **2006/2007:** €680 million, up **27.2%** from 2005/2006 (at constant exchange rates)
- **2005/2006:** €547 million, up **3%** from 2004/2005 (at constant exchange rates)
- **2004/2005:** €538 million, up **8%** from 2003/2004 (at constant exchange rates)

Last update 02/2016
17 Worldwide Best Selling Franchises

- **Assassin’s Creed®**: 96 million units sold
- **Just Dance™**: 56 million units sold
- **Tom Clancy’s Splinter Cell®**: 31 million units sold
- **Far Cry®**: 31 million units sold
- **Rayman®**: 28 million units sold
- **Tom Clancy’s Rainbow Six®**: 26 million units sold
- **Tom Clancy’s Ghost Recon®**: 25 million units sold
- **Petz®**: 25 million units sold
- **Imagine™**: 21 million units sold
- **Prince of Persia®**: 21 million units sold
- **Driver®**: 20 million units sold
- **Rayman Raving Rabbids®**: 14 million units sold
- **Watch Dogs™**: 11 million units sold
- **The Settlers®**: 10 million units sold
- **Anno**: 9 million units sold

**Acquisitions**


**Management Team**

- **Yves Guillemot**, Chief Executive Officer.
- **Serge Hascoet**, Chief Creative Officer.
- **Christine Burgess-Quemard**, Executive Director Worldwide Studios
- **Laurent Detoc**, Executive Director, North America.
- **Alain Corre**, Executive Director, EMEA territories.
- **Alain Martinez**, Chief Financial Officer.

**Website**

[www.ubisoft.com](http://www.ubisoft.com) /// [www.ubisoftgroup.com](http://www.ubisoftgroup.com)

Last update 02/2016